



Team Participation Guide

Effective from 12th April 2026



Basketball
Futsal
Netball
Volleyball

Unley High School

Immanuel College Sports Centre



Life. Be in it Centres managed by Recrosport Pty Ltd.

Please note: for the purpose of this document the two South Australian Centres managed by Recrosport Pty Ltd (Unley & Immanuel) will be known as the SA Centres.

Contact Our Centres

‘Life. Be in it’ Sport for All - Unley

Phone: 08 8272 2121

Email: unley@lbiisports.com.au

Website: www.lifebeinitunley.org

Address: Gate 1 - Unley High School, Kitchener Street, Netherby, SA, 5062

Office Hours: Monday - Friday: 1pm - 11pm

Saturday: Only open if we have court hire on these days, hours may vary

Sunday: 2pm - 9pm

‘Life. Be in it’ Sport for All - Immanuel

Phone: 08 8272 2121

Email: unley@lbiisports.com.au

Website: www.lifebeinitunley.org

Address: 32 Morphett Road, Novar Gardens, SA, 5040

Office Hours: Monday - Thursday: 5:30pm- 10:30pm *

**outside of office hours please contact the Unley centre.*

Overflow Venue Addresses

Please contact ‘Life. Be in it’ Sport for All - Unley regarding any games scheduled at these venues.

Burnside Primary School

11 High Street, Burnside, SA, 5066

Cabra Dominican College

225 Cross Road (enter via Little Street), Cumberland Park, SA, 5041

Highgate Primary School

12 Hampstead Avenue, Highgate, SA, 5063

St Johns Grammar

29 Gloucester Avenue, Belair, SA, 5052

** Should further overflow venues be required, management will notify teams registered in the affected competition via email.**

Table of Contents

- 1. Team Contact (organiser) Responsibilities**
- 2. Uniforms**
- 3. Medic Alert, Jewellery, Long Fingernails & Casts**
- 4. Scorers & Stadium Scoring**
- 5. Team Registration & Grading**
- 6. Player Registration**
- 7. Withdrawing Teams from the Competition**
- 8. Finals Eligibility**
- 9. Finals**
- 10. Website Programs**
- 11. Overflow Venues**
- 12. Programming Requests**
- 13. Technical Specifications**
- 14. Payment of Fees and Debts**
- 15. Lateness, Forfeits & Forfeit Fines**
- 16. Premiership Points**
- 17. Timing Regulations**
- 18. Complaints & Feedback**
- 19. Misconduct & Reports**
- 20. Insurance, First Aid & Head Injuries**
- 21. Blood Rule**
- 22. Officials Training**
- 23. Code of Conduct**
- 24. Hot Weather Policy**
- 25. Lost Property**
- 26. Working With Children Clearances**
- 27. Photography Policy**
- 28. Covid-19**
- 29. Fee details per sport**
- 30. Season Dates**
- 31. Basketball Specific Information**
- 32. Futsal Specific Information**
- 33. Netball Specific Information**
- 34. Volleyball Specific Information**

*This Participation Guide is current as of 12th April 2026 and is open to amendment at any time, without notice.
Teams will be issued a copy of any amendments should they occur.*

1. Team Contact (Organiser) Responsibilities

An adult Team Contact and Second Contact must be nominated. These people are the point of contact with the 'SA Centres' should any issues arise with the team. Communication may be in writing, in person, or over the phone.

Other duties will include ensuring names of all players are recorded on the scoresheet/tablet, with players full registered first and last names (no nicknames or false names) and paying the match fee. Team Contacts must ensure that all team members arrive ten minutes prior to the start of their match. In this time the match fee must be paid in full to the office so that the team is ready to take the court on time. Officials will NOT start the game until both teams have paid their match fee in full and recorded their players on the scoresheet/tablet.

If an adult team member accepts a change to the published program, then that change becomes binding. If the team then decides not to play, they will become liable for a forfeit fine. Please see section 15 for details of forfeit fines.

For senior competitions, team contacts must ensure all their players are registered to their team online and inform the program coordinator of any changes that may affect their team i.e. change in team contact details/availability, change in registered players details (marriage).

Team Contacts/Parent Guardians are responsible for ensuring that all their players, team personnel & spectators are aware of the competition rules as outlined in this Team Participation Guide and the Code of Conduct. If all team members are under 18 then the adult Team Contact (or another adult associated with the team) must also be present at each match. This adult is required to identify themselves to centre staff by paying the match fee in person and/or receiving any team communication for the day.

2. Uniforms

All Sports: As of round 4 of the season, Senior teams will be penalised per player in incorrect uniform, as follows:

Basketball: 2 points per player and a foul added per player who is in incorrect uniform.

Netball: 2 points per player in incorrect uniform.

Futsal: 1 goal per player in incorrect uniform.

Uniform penalties will apply immediately to teams entering after round 3. Uniform penalties are awarded by the officials at quarter time (Netball), half time (Basketball and Futsal), or the next timed break (eg timeout or 3/4 time) however they may also be enforced at full time if the player did not enter the match until the last quarter (Netball) or second half (Basketball & Futsal).

Players are not permitted to play in jeans or "hoodies. Players must wear non-marking, appropriate sporting footwear. Caps, hats and beanies may not be worn. The only exception to the hat rule is that Outdoor venues hats may be worn for protection from the sun. Players are not permitted under any circumstances to take the court with belt, belt holes or buckles. Players should wear shorts (no zips, buttons or open pockets). Management reserve the right to exclude players wearing hazardous clothing, footwear or accessories. Players may request, in writing, an exemption from the uniform policy, e.g. on the grounds of medical or religious requirements.

For more specific uniform information please refer to the relevant sports uniform section at the end of this document.

Bibs:

'Life. Be in it.' Sport for All will provide bibs at no cost until Round 3. As of Round 4 bibs may be hired for \$1 per bib. Please Note: using a bib to cover an incorrect top colour will be deemed 'out of uniform' and penalised accordingly. When two teams are playing in similar colours the centre will supply bibs at no cost. Uniform penalties still apply to individuals who have a different shirt colour to their teammates.

3. Medic Alert, Jewellery, Long Fingernails and Casts

Medic Alert bracelets or items of religious significance that cannot be removed must be covered by a sweat band or sports tape to prevent injury to the wearer and/or other players on the court. The match officials must be advised of any players wearing medic alert items prior to the commencement of the game.

Players may elect to use sports tape to cover a non-removable piercing (newly pierced ears, eyebrow, belly button, etc) instead of removing it to prevent injury to the wearer and/or other players on the court. Band-aids are not deemed sufficient coverage for piercings. Ear stretching holes must be covered with sports tape. If you forget to tape, the office has tape available for this purpose.

Players electing to play with long fingernails, they cannot be taped they must cover them by wearing sports gloves which have been approved by Centre Management/Duty Staff.

Casts: Hard casts (plaster & fibreglass) are considered to pose a danger to both the person wearing it and other participants, so they are not permitted to be worn on court. Soft casts or soft protection guards are permitted if they do not present a danger to the person wearing it or other participants on court. The match officials or Centre Management/Duty Staff will make the final decision on acceptability of any cast.

4. Scorers & Stadium Scoring

All Senior matches played in the 'SA Centres' will be scored using tablets and GameDay Stadium Scoring (matches played at away venues will have a paper scoresheet). All Junior Matches will be scored on a paper scoresheet. The score and team list (players) recorded on the tablet/scoresheet is the official record of the match. Where a paper scoresheet is used, players must be recorded in full and legibly. If there is a discrepancy, then the tablet/scoresheet will be counted as the official result.

In Basketball and Netball both teams are required to provide a scorer and we encourage scorers to work together to ensure that both the scoreboard and the sheet/tablet are accurate at all times. If the Team Contact has not yet added player names to the tablet/scoresheet then it is the responsibility of the team scorer to do so by the first official break in play (Quarter time in Netball, Half-time in Basketball and Futsal, end of first set in Volleyball). Any players that arrive after this first break must have their name added to the team list before they take the court.

For more specific scorers' information please refer to the relevant sports scorers' section at the end of this document.

5. Team Registration & Grading

Full registration fee must be paid when submitting a registration form online or over the counter unless the team is to be invoiced or pre-paid. Teams accepted to nominate with 8 minor rounds or less of the season remaining will only pay a half-registration fee, but they will be ineligible for finals in the current season.

Centre Management has the right to refuse or change team names if deemed inappropriate. Team Names of 15 or more characters may be abbreviated on scoresheets at the discretion of the Program Coordinator.

Centre Management has the right to not accept or withdraw the registration of any team from the competition.

Whilst every effort is made to match teams of similar abilities, grading is based on the number of entries in each competition and the information supplied by the teams on their registration form. Cross-grade matches may be played in any competition at the discretion of the Program Coordinator. Junior divisions may consist of teams of different age or sex, "Mixed" teams will generally play in a boy's division but may play against girls teams as appropriate to the competition. Boys/Girls/Mixed teams may be combined in a division if deemed necessary. Teams entering mid-season may have fewer options for a grading preference.

The Program Coordinator has the right to re-grade teams at any stage throughout the season. The Program Coordinator will determine a fair and equal way during each season in determining the premiership points for any teams moving grades within the season. Teams will keep goals/points for and goals/points against when moving grades.

6. Player Registration

Players may only register to play for one team per sport program, per season. All first-round players must be registered on their team's registration form (Senior online, Junior paper). It is the responsibility of the team to ensure that new players are registered to their team before the commencement of their first game, even if they are only filling in as a "once-off". 'SA Centres' reserves the right to remove teams from the competition that are fielding unregistered players.

At the discretion of the Program Coordinator, should an unregistered player receive a penalty as per this participation guide, the rules of the sport or our Code of Conduct THE SAME PENALTY MAY BE APPLIED TO THE TEAM CONTACT OR THE WHOLE TEAM.

Players that are currently registered to one team must seek permission from Program Coordinator/Duty Staff (not match officials) on each occasion that they wish to fill in for another team in the same program. Permission is not likely to be granted if the fill-in player will have an inappropriate level of influence on the result of the game (for example, an A-grade player filling in for C-grade). If an unapproved fill-in player is discovered to be playing, then the match may be forfeited. If a fill-in player is approved, then this will result in points/goals to the opposition team per fill-in player (4 points in Basketball, 4 Goals in Netball and 1 Goal in Futsal).

All players must be a minimum of 15 years of age to participate in Senior Competitions. Proof of age must be shown upon request of an official or staff member at any time in the season.

Junior Sports: The Year Level for the purpose of the competition shall be based off the year the player was in as of Round 1 of the competition.

7. Withdrawing Teams from the Competition

Teams that wish to withdraw from the competition must give at least eight days' notice or incur a forfeit fine.

Juniors: Withdrawal with more than 24 hours of the next scheduled match will incur a Notified forfeit fine. Withdrawal with less than 24 hours of the next scheduled match will incur a Unnotified forfeit fine.

Seniors: Withdrawal with more than 48 hours of the next scheduled match will incur an Advised forfeit fine. Withdrawal with 24 - 48 hours of the next scheduled match will incur a Notified forfeit fine. Withdrawal with less than 24 hours of the next scheduled match will incur a Unnotified forfeit fine.

See Section 29 for Fee details per Sport.

8. Finals Eligibility

To qualify for finals, a player must have played at least 5 minor round matches as a registered player. A player is deemed to be a registered from the date they have registered to their team in the current season. Matches played before date of registration will not count towards finals eligibility; this includes any matches a player plays as a "fill-in" within the stadium scoring system. A team that is found to have an ineligible or unregistered player take the court in finals will immediately forfeit their finals match.

Matches not played due to weather cancellations or opposition forfeits may be used to reach 5 matches, in these cases players must have played at least 3 minor round matches and must be approved by Centre Management.

9. Finals

Finals participation and format are at the discretion of Program Coordinator, depending on team numbers, court availability, etc. Grades maybe split into smaller divisions for finals, so all teams are expected to be available for the Finals. The finals will be played in the week (s) directly following the end of the minor rounds.

Seniors: The Semi Final fixtures will be released following the last minor round matches. The Grand Final fixture will be released once the results are known from the Semi Finals.

Juniors: The fixture for Presentation Day will be released following the last minor rounds.

For more specific finals information please refer to the relevant sports finals section at the end of this document.

10. Website Programs

Basketball, Futsal & Netball: Fixtures can be accessed via links on the centre's website, home page www.lifebeinitunley.org

Teams can also choose to install the GameDay App by StackSport on their smartphone. This app requires users to have a Game Day account, which can be set up through the App. Once you have logged in you will be able to search the App for either the competition/association or your team name and save this to your App home screen. There may be times throughout the season when a fixture is "re-drawn". Teams will be notified via email and/or verbally to re-check future game times.

All teams should be aware of the season dates, as listed on the Team Registration Form and/or the Season Dates PDF located on the GameDay Homepages and on our website. If at any stage between these dates you cannot find a game time online for your team, please contact our staff immediately. Do not presume that you have a bye as forfeit fines will apply for teams that do not arrive for their scheduled match.

Volleyball: www.lifebeinitunley.org/volleyball

This page is not updated daily. If the Program Coordinator has communicated to your team different game information since last updated date, then the information most recently communicated is the correct information.

11. Overflow Venues

In the past, some of our popular programs have made use of nearby 'overflow venues'. Details will be made available at Round 1 or when overflow venues are required during the season. All teams are expected to play at away venues if they are required. (*Addresses for current away venues can be found on the contact information page of this document*).

12. Programming Requests

Teams must be available to play at all time slots allocated to a program during the season, as listed on the Team Registration Form.

If you have any special *requests* regarding programs, these should be made in WRITING and submitted to the Program Coordinator with your registration form.

Please Note: Requests will only be accommodated in exceptional circumstances and please be advised that sometimes it may not be possible.

School teams must give at least 2 weeks' notice of a cancellation due to a school function (e.g. camp) or a forfeit fine will be payable.

13. Technical Specifications

Rules not specified in this Participation Guide are specified in each sport's official rules.

Centre Rules & By-Laws for each sport can be found on the noticeboard in the foyer and on our website www.lifebeinitunley.org under the Policies & Centre Documents Tab

For more specific technical specification information please refer to the relevant sports technical specification section at the end of this document.

14. Payment of fees and debts

Team Contacts are responsible for arranging collection and payment of the Team registration fee, game fees and any forfeit fines incurred. Any debts owed to 'SA Centres' (forfeit fines/short payments etc) must be paid in full within 7 days unless arrangements are made to pay in instalments. Teams that fail to pay within the allotted time will have their premiership points withheld until payment is paid in full. Premiership points will not be reinstated for this period. 'SA Centres' reserves the right to remove any non-financial teams from the competition.

Teams who forfeit will be sent an invoice for their forfeit fine. Teams may pay fees over the counter via cash/EFTPOS or via Electronic Funds Transfer (EFT).

Junior teams accruing a debt of \$125 or more and Senior teams accruing a debt of \$175 or more will be suspended from the competition until the debt is paid. Any teams that finish the minor rounds with outstanding debt will be ineligible to participate in finals. Teams that finish a season (either by completing a season or by withdrawing mid-season) with outstanding debt will be ineligible to register for the new season or any future seasons. Team Contacts of a team that leaves with outstanding debt will become personally liable for this debt and will be ineligible to play for any team, in any sport, until the debt is paid.

If a competition does not commence or a team remove themselves from competition prior to round 1, the registration fee will be refunded minus the processing fee.

EFTPOS payments are only available at the Unley & Immanuel Centres. Fees paid at Away Venues must be paid in cash or can be paid via EFTPOS by calling Unley on 8272 2121 but this must be prior to the game.

15. Lateness, Forfeits & Forfeit Fines

Lateness information please refer to the relevant sports lateness section at the end of this document.

Juniors

Notified forfeit: more than 24 hours prior to scheduled match

Unnotified forfeit: Less than 24 hours prior to scheduled match or No Show

Seniors

Advised Forfeit: more than 48 hours prior to scheduled match

Notified forfeit: 24 – 48 hours prior to scheduled match

Unnotified forfeit: Less than 24 hours prior to scheduled match or No Show

To see the actual costs, they can be found on our website www.lifebeinitunley.org under the Policies & Centre Documents Tab Season Prices

If at any stage before the final siren of the game a team elects to forfeit the game and to cease playing, then they are liable for a full Unnotified forfeit fine. The non-offending team will have their match fee refunded or forwarded to the following week.

After the ten-minute mark if the team falls below the required number of players (Basketball = 3, Futsal = 4 and Netball = 5) due to injury/illness the match will be awarded to the non-offending team. Teams are encouraged to play out the game as a friendly scratch match. Whether or not match fees are to be refunded will be assessed by Management on a case-by-case basis (depending on how much of the game has been played, the cause and severity of injuries, any ambulance attendance, etc).

During the game if the team falls below the required number of players (Basketball = 3, Futsal = 4 & Netball = 5) due to sanctions then the win may be awarded by 'SA Centres' staff to the non-offending team or neither team at their discretion. The match is then abandoned, and no scratch match will be played. At the discretion of Centre Management, the match fee may be refunded to a non-offending team, and the offending team may become liable for the entire match fees of both teams.

Please note: If an adult team contact, team member or parent accepts a change to the published program then that change becomes binding. If the team then decides not to play, they will become liable for a forfeit fine (as above).

If a team forfeits more than twice in a season, Management has the right to remove the team from the competition.

School teams must give at least two weeks' notice of a cancellation due to a school function (e.g. camp) or a forfeit fine will be payable (as above).

16. Premiership Points

Win = 3 points, Draw/Bye = 2 points, Loss = 1 point, Forfeit = 0 points.

New teams entering after the season has started will receive byes and/or losses for missed rounds, at the discretion of the Program Coordinator. Teams that enter with less than eight minor rounds remaining will generally be ineligible for finals. The Program Coordinator may grant an exception, depending on team numbers.

The Program Coordinator has the right to re-grade teams at any stage throughout the season. The Program Coordinator will determine a fair and equal way during each season in determining the premiership points for any teams moving grades within the season. Teams will keep goals/points for and goals/points against when moving grades. This is to ensure that all eligible teams have an equal chance at making finals.

Premiership tables can be accessed online through GameDay or on the Game Day App. Volleyball premiership tables are located on the foyer pin-up boards & online (www.lifebeinitunley.org). Premiership tables are not kept for Reception/Year 1 or Year 2 competitions (excluding Futsal).

Hot Weather Policy –

Juniors: if the whole competition is cancelled, no premiership points are awarded. If away venue games are cancelled and the Unley games go ahead then Bye points will be awarded to the teams that were scheduled to play at the away venue.

Seniors: If the whole competition is cancelled, no premiership points are awarded. If on a weeknight the games before 7pm or an away venue are cancelled and the rest of the night goes ahead, all teams that were scheduled to play before 7pm or at the away venue will receive Bye points.

17. Timing Regulations

Please refer to the relevant sports timing regulation section at the end of this document.

18. Complaints or Feedback

Player/Team Captain/Coach/Parent or Guardian/Spectator/Officials must seek the Court Supervisor in the case of complaint regarding behaviour (on or off court) before, during or after the game. If the Court Supervisor cannot be located, then they must proceed to the Duty Staff.

Players/Coaches/Parents involved in Senior competitions who are unsure about calls should ask their team captain to approach the official in a respectful manner at the next break in play. On a Senior game, if a Junior Official (under 18-year-old) is on the game under no circumstances are they to be approached please ask their team captain to direct any questions/comments to Court Supervisor or Duty Staff.

Players/Coaches/Parents involved in Junior competitions must direct any questions/comments to Court Supervisor or Duty Staff and under no circumstances are they to approach the official.

The Court Supervisor/Duty Staff will listen to the complaint and make a record of it. The Court Supervisor/Duty Staff may choose to escalate the issue to the Program Coordinator or Centre Manager depending on the complaint. If escalated the Program Coordinator or Centre Manager may contact the complaint via phone or email to seek further information.

Serious Misconduct may lead to player/team/coach/parent or guardian/spectator to be reported. For more details on this please refer to Section 19 of our Participation Guide (Misconduct & Reports)

Complaints about Court Supervisors or Duty Staff must be made by phone or email to the Centre Manager (8272 2121 or unley@lbiisports.com.au ATT CENTRE MANAGER in the subject line). The Centre Manager will investigate the complaint/s.

Any Feedback on the day of the competition should be verbally given to the Court Supervisor or Duty Staff. If you prefer to call the Centre with your feedback you can on 8272 2121 and the Duty Staff receiving the call can pass you onto the relevant staff member or Centre Manager if present or if they are not present they will record (write it down) to pass onto the relevant staff member/Centre Manager next time they are present. If you wish to place in writing, please email unley@lbiisports.com.au and the staff will pass on to the relevant person/s.

19. Misconduct & Reports

Misconduct information please refer to the relevant sports Misconduct section at the end of this document.

Management reserves the right to restrict or remove players, teams and spectators from the stadium.

Players or spectators who are in breach of the Centres Code of Conduct, may be directed by an official or member of staff to leave the stadium immediately. If requested to leave the stadium by an official or staff member the player shall do so within one (1) minute. Failure to do so shall result in the game being abandoned. If the match is abandoned the offending person will be suspended for a minimum of three (3) scheduled matches.

Officials or staff members may call the match abandoned if:

1. players or spectators from either team refuse to leave the court or stadium when requested to do so
2. the game is being played in an unacceptably rough or unsportsmanlike manner by one or both teams.

Player/Officials Reports

Players, team officials and spectators may be reported by any stadium official or Management staff member for any form of misconduct.

Reporting Process

Upon receiving the report, the Program Coordinator in conjunction with another Program Coordinator or senior staff member will conduct an investigation and a decision on the length of penalty will be made referencing the Penalty/Suspensions Guidelines. A copy of these guidelines can be found on our website. Once the decision has been made the outcome will be communicated to the team contact(s).

If the reported offender wishes to appeal the outcome of this investigation, they must place this appeal in writing to Centre Management within 48 hours of the outcome being communicated from the program coordinator to the team contact. Centre Management will review the reports and investigation and communicate the outcome to the appellant.

Team Penalties

On the first occasion a player is sent off and/or reported, the team may receive an Official Warning which states that any further player sent off and/or reported, or any report regarding the team, may result in the dismissal of that team from the competition.

Note: In an extreme case, Centre Management retains the power to withdraw/suspend an individual and/or an entire team without warning.

At the time of receiving a card the player must provide their full name to the official for correct documentation of the card. If this information is not passed on by the player or the captain, Centre Management has the right to increase the sanctions received and it will be applied to the captain or in severe circumstances the whole team.

20. Insurance, First Aid & Head injuries

All players are covered by the Centre's Public Liability Insurance, but players take the court at their own risk.

Basic first aid supplies (band-aids and ice only) are available from the office.

Staff are trained in First Aid and will help if required. If staff are required to perform First Aid, further supplies may be supplied and used. Staff are required to complete injury/incident report forms when first aid is required.

During the match, should an official or staff member form the opinion that a player has become unconscious (even momentarily) or incurred a serious head or bodily injury then the match will be stopped. The match will not re-start until the player has been escorted by a team representative to seek appropriate medical advice. Should this requirement of an escort cause a team to drop below the minimum required number of players, the game shall be recorded as a bye for both teams and whether or not match fees are to be refunded will be assessed by Management on a case-by-case basis (depending on how much of the game has been played, the cause and severity of injuries, any ambulance attendance, etc).

Ambulance costs and any other medical costs are the responsibility of the injured player.

21. Blood Rule

During the match, should a player bleed, they must inform the official and leave the court immediately and will not be able to continue to play until:

1. all bleeding is stopped
2. blood is removed from person
3. the wound is securely covered
4. clothing with blood on it has been replaced

If a singlet or T-shirt has been changed, then a different number/colour for that player is acceptable, providing the officials and score table are informed before that player returns to the court.

Centre Management staff must be informed of any blood on the court and/or the ball so that the correct clean-up procedure can be followed before play can continue. Teams and officials should not attempt the clean-up themselves. Time will be held if Centre Management staff need to clean up blood on the court or the ball. If the court and/or ball do not need to be cleaned, play will continue and the clock is not stopped.

22. Officials Training

Matches in any competition may be used for the training of Officials.

23. Code of Conduct

Each person in attendance at the Centre must abide by the Code of Conduct, a copy of which is displayed publicly on the foyer noticeboards and downloadable from our website. A paper copy can be obtained from duty staff from the office at Unley & Immanuel.

Teams should be aware that the penalty for breaching **Section 1.10 of the Code of Conduct: Smoking, vaping, alcohol or illicit drugs are not permitted inside the property boundaries of any stadium situated on school grounds** may include exclusion from the stadium, suspension of the person in breach or in some cases, the complete withdrawal of their team.

24. Hot Weather Policy

We at 'SA Centres' are aware of the discomfort hot weather brings while playing and we take steps to ensure that such discomfort is kept to a minimum. Playing conditions may be modified for warm weather in accordance with our Hot Weather Policy if needed.

Parents and coaches of junior teams can also help by ensuring that all players keep up their fluid levels, before, during and after they participate.

However, during days of extreme temperatures cancellations will occur in accordance with our Hot Weather Policy, with the status of each day's play displayed on our Facebook Page and Websites (www.lifebeinitunley.org). Teams contacts may receive an email on the day of the competition to inform them of cancelled matches due to the Hot Weather Policy. Management reserves the right to cancel the competition on any given day/night if the playing conditions are deemed to be extreme.

A copy of our Hot Weather Policy is available from your centre's office or website www.lifebeinitunley.org

25. Lost Property

Lost property is kept for two weeks. After this time, items are donated to charity. Please contact staff as soon as an item is lost to avoid it being donated. Please note that plastic drink bottles are not usually kept beyond the end of the night, unless we have been requested by their owner to hold onto them.

26. Working With Children Clearances

In accordance with current Child Safety Legislation, all officials and staff, aged 14 or over, at the 'SA Centres' have a current Not Prohibited Working With Children Check (WWCC).

Junior Teams: it is expected that all coaches & team managers of junior teams hold a current Not Prohibited WWCC.

27. Photography Policy

We recognise that there are many legitimate reasons why still and video photography at sports is very common and do not wish to restrict or curb that photography.

Accordingly, the following policy will apply:

- It should be acceptable for parents and close relatives to take photographs or video of games
As a requirement, the coach or manager of the opposition team must be notified of the intent to photograph or video the game.
- Should any person take objection to the photographing or videoing, then this must cease immediately for the duration of that game
- Taking of photographs or videos is NOT permitted in the change rooms or toilet areas.
- Centre Management reserves the right to prevent any person from taking photography or filming on its premises.
- If unsure please check with duty staff before taking any photos or videos

At various times throughout the season, Duty Staff may take team and action photos or video for use in our marketing, social media and website. Should your team not wish to be photographed please notify Centre Management in writing.

28. Covid 19

All participants/spectators/coaches/scorers must adhere to the current restrictions that are in place. All participants/spectators/coaches/scorers must follow staff directions in regard to complying with our Covid Safe Plans. Failure to comply may result in the person/s involved to be asked to leave the stadium and play may be held whilst they comply.

29. Fee details per sport

These can be found on our website www.lifebeinitunley.org

All prices listed are per team and are inclusive of GST.

Registration fee is per season and must be paid before the commencement of a team's first match.

Please see section 14 for details of fee payment arrangements and requirements.

Please see section 15 for details of forfeit fines.

30. Season Dates

These can be found on our website www.lifebeinitunley.org or as listed on the Team Registration Form and/or the Season Dates PDF located on the GameDay Homepages

No matches are scheduled on public holidays &/or Long weekends.

**Please continue to read your
specific sport information**

31. BASKETBALL SPECIFIC INFORMATION

Uniforms: Teams must wear numbered tops of a uniform colour, and players must wear shorts, skirts or leggings. Compression garments are permitted if they are worn underneath shorts, skirt or leggings (they may be visible). Track pants are not permitted unless permission is given by Centre Management for medical or religious reasons. Singlet type tank tops (thin straps less than 2cm wide) are not permitted. Only one player per team may play without a number (00).

Scorers: Each team must provide a scorer for their match that arrives by the 10-minute mark in the first half and is present for the rest of the match. This scorer must be at least 12 years old. The penalty for not having a scorer is 2 points being awarded to the opposition in a Junior game or 5 points in a Senior game, by the referees at half time.

In senior games where neither team has provided a scorer then each team shall surrender one player from the court to the score-bench, resulting in a four-on-four match. This player may be rotated.

If a scorer arrives for either team before the commencement of the second half, then at the time of their arrival both teams may resume playing with a full side and the team providing the scorer shall be awarded 5 points. After the commencement of the second half the arrival of a scorer shall mean that both teams may resume playing with a full side, but no bonus points shall be awarded.

Finals: In the event of a draw after full time in finals, an extra period of five (5) minutes will be played to determine a winner, with teams shooting in the same direction as in the second half of the match. One time-out per team is permitted during each overtime period. All personal and team fouls stand as per the score sheet.

Juniors: If scores are still drawn at the end of the extra period, matches shall be declared a draw.

Seniors: If scores are still drawn after 2 overtime periods, a 'sudden death' play-off will occur, with the first team to lead by 4 points declared the winner. (During this period all team foul penalties still apply, no time-outs permitted).

Technical Specifications

	<u>Seniors Men</u>		<u>Seniors Mixed</u>
Ball Size	Size 7		Size 6
Ring Height	3.0 metres (10 feet)		3.0 metres (10 feet)
	<u>After School Year 2</u>	<u>After School Year 3 /4</u>	<u>After School Year 5 /6</u>
Ball Size	Size 5	Size 5	Size 6
Ring Height	2.4 metres (8 feet)	3.0 metres (10 feet)	3.0 metres (10 feet)

'SA Centres' will provide a match ball for each game, but teams are required to bring their own warm-up ball should they wish to use one before their match.

Jump Balls: At all 'SA Centres' we use jump balls instead of directional arrows.

No Charge Semi Circle: At all 'SA Centres' is not in use for Junior or Senior Competitions

Senior Mixed Basketball teams must have a minimum of two players of each sex on court to play a legitimate game.

Senior Mixed Basketball Rule Clarification:

When a male is guarding a female, who is attempting to shoot, to be legal the male shall:

1. Have both feet on the floor
2. Shall be standing upright
3. If the arm is extended, it shall be straight up and the hand (palm and fingers must be straight up

A violation occurs if the ball is touched when the hand or arm is forward of straight up direction, including the wrist being bent forward. If the ball is not touched, no violation has occurred. Points are awarded to player from where they took the shot from. Opposition team are given the ball to pass in.

In the Official's opinion, if a player deliberately breaks this rule, penalty will be a technical foul and rules apply.

Lateness

The referees will commence matches on time. When time is called to begin play, any team that has not paid their match fee and/or is not on court with a minimum of 4 players ready to play will be penalised for a late start - 2 points per minute. Teams may choose to begin playing with only 3 players in lieu of giving away further late points. Once the 4th player has arrived, the team is required to start the game if it is not already in progress. However, if the 4th player has not arrived by the 10-minute mark they will then forfeit the match. Mixed teams are required to follow the team registration requirements before a game starts (please see Technical Specifications). Where possible a "scratch match" will be played. Both teams are required to pay their full match fee and the match will be conducted under usual playing conditions. The non-offending team receives 3 premiership points with a 20-0 (10-0 Junior Basketball) score and the offending team receives 1 premiership point with a 0-20 (0-10 Junior Basketball) score. Teams who fail to attend a scheduled match or participate in a scratch match will be given zero premiership points with a 0-20 (0-10 Junior Basketball) score.

Timing Regulations

After School: THE CLOCK DOES NOT STOP. There will be two (2) sixteen (16) minute halves. Two (2) time outs per team per half are allowed. No time outs are permitted in the last two minutes of either half.

Seniors: There will be two (2) twenty (20) minute halves. Two (2) time outs per team per half are allowed. No time outs in the last 2 minutes of either half unless the score is within 6 points in the second half.

If the score is within 6 points with 2 minutes remaining in the second half, the clock will stop for all whistles and time-outs during these last 2 minutes. If the difference goes beyond 6 points, the clock will no longer stop. It is the duty of the teams NOT Officials to ensure their scorer is aware of when the clock is stopped/restarted. Time outs are allowed within these 2 minutes, providing the team has not already called two during the second half. THE CLOCK DOES NOT STOP for any other reason.

Misconduct

TF = Technical foul UF = Unsportsmanlike Foul DF = Disqualifying Foul

A foul is deemed unsportsmanlike when a player intends to affect play, without playing the ball or is too physical towards the opposition.

Duty staff may, at any time, instruct a referee to issue a foul to a player for unsportsmanlike play or behaviour. They may also directly instruct a player, coach, manager or spectator to leave the court, court area and/or stadium. If any person (player/spectator/coach etc) is ejected from the stadium then they will be ineligible to attend, as a minimum, their team's next scheduled match.

In mixed competition a TF can be issued to a male player for repeatedly rejecting female players or where the rejection is deemed excessively vigorous.

Hanging off the Basketball rings will result in a TF, even if the match has not commenced.

In all competitions a TF/UF will result in two (2) free throws to the opposition and ball then being inbounded nearest to the point where the game was stopped. The team who were in possession of the ball when TF occurred will be entitled to the ball.

If a TF is given to the bench or spectators, the responsibility falls on the team contact of the team. Where the team contact is not playing, the first player on the tablet is awarded it instead.

Sin Bin

A player who receives their first TF must immediately leave the court and is required to sit on the end of their team bench and not re-enter the court for a period of five (5) playing minutes, that player CAN NOT be replaced.

The referee will, where possible, notify the court captain of the time the player may re-enter the game. Any time out will extend this five (5) minute period as the five (5) minutes relates to the actual game clock running time during the normal play period. The five (5) minute period may also extend over from the first to the second half. A player who receives their first technical foul when the game clock shows five (5) minutes or less remaining in the second half is not permitted to re-enter the game. The player may only re-enter the game after the five (5) minute period and during a normal substitution opportunity.

If a player receives any two (2 x TF, 2 x UF or 1 of each) then that player will be automatically suspended from the game in progress and will be ineligible to play in their team's next scheduled match. If a player receives a DF then they will be suspended from the game in progress and for a period of five (5) minutes that player CAN NOT be replaced and they will be ineligible to play in their team's next scheduled match. Should a player or players receive 2 x UF, 2 x TF or a combination of both, if the referee or Centre Management team deem a report is necessary, the report will be treated separately to the automatic one week.

During the season, a player that has already accumulated a DF or a combination of two TFs or UFs will:

- (i) where a third TF or UF is next issued to them, be ineligible to participate their team's next scheduled match.
- ii) where a fourth and final TF or UF is issued will result in a suspension for the remainder of the season or 12 competition rounds, whichever is longest.
- iii) where a second DF is next issued will result in a suspension for the remainder of the season or 12 competition rounds, whichever is longest.

A team accumulating eight UFs/TFs (or the equivalent in DFs, with a DF= 2 UF/TFs) will be suspended for the rest of the season or 12 competition rounds, whichever is longest. Staff will contact the player or team contact before the next match to advise of these suspensions.

Please note games cancelled due to Hot Weather Policy or programmed BYES do not count towards the competition rounds missed due to suspensions. The additional week/s will be added to the length of the ban. Games cancelled due to forfeits (either by your team or opposition) will be included in the amount of competition rounds suspended. If the team makes Finals, these rounds will be included in the amount of competition rounds suspended. Teams not involved in Finals these rounds will be treated as programmed Byes and do not count towards competition rounds missed. The Program Coordinator will communicate any changes of the length of suspension to the Team Contact.

32. FUTSAL SPECIFIC INFORMATION

Uniforms: Shin pads are compulsory for all players (inc goalkeeper). As of round one, players without shin pads may not enter the court. Shin pads must be covered by long socks. Shin pads and socks may be purchased at the office. If a player attempts to play in 'fake' shin pads (e.g. cardboard) or they remove their shin pads after the game has commenced, then they may be awarded a yellow card by the referees upon discovery. Players must wear tops of a uniform colour. Striped tops are considered out of uniform unless they are of matching colour and direction. Goalkeeper gloves are optional. Players must wear shorts. Compression garments are permitted if they are worn underneath shorts or leggings (they may be visible). Only the goalkeeper may wear track pants. Singlet type tank tops (thin straps less than 2cm wide) are not permitted. Teams may elect not to receive out of uniform penalties; this must be agreed to by both team captains and referees at half time (or at end of game if player arrives during second half). No additional goals for out of uniform penalties will be added once referees have submitted full time scores either on the scoresheet or tablet.

Scorer: The officials will score all Futsal matches, neither team is required to provide a scorer for the match.

Finals

Juniors: teams play a regular match on presentation day.

Youth League: The top 2 teams in each grade will play off in the Grand Final, all other teams will have a regular match.

Youth League/Seniors: In the event of a draw after full time in finals, an extra period of five (5) minutes each way will be played to determine a winner, with teams beginning in the same direction as in the second half of

the match. The first team to score in this extra time will be declared the winner. If neither team scores during extra time then a Penalty Shootout will determine the winner of the match.

Technical Specifications

The ball is a low bounce futsal ball. The Centre will provide two futsal balls for warm up i.e. one per team & only the futsal ball provided can be used for warm-up or practice.

Senior Mixed Futsal teams must have a minimum of two players of each sex on court to play a legitimate game. If there are not enough teams to have a Mixed Division on Thursday nights, the Program Coordinator will contact the teams and explain options such as joining an appropriate open grade or refund of registration payment.

Lateness:

The referees will commence matches on time. Any team that has not paid their match fee and/or does not have four players ready to start the game at the first whistle will be penalised as follows:

Seniors: One goal awarded to the opposition when the clock reaches 19 minutes, 16 minutes & 13 minutes.

Juniors: One goal awarded to the opposition when the clock reaches 13 minutes.

Youth League: One goal awarded to the opposition when the clock reaches 15 minutes.

Mixed teams are required to follow the team registration requirements before a game starts (please see technical specifications).

If the opposition agrees, a team may choose to begin playing with 3 players in lieu of giving away 'late' goals. If a team still does not have four players when the clock reaches 10 minutes, they will then forfeit the match. Where possible a "scratch match" will be played. Both teams are required to pay their full match fee and the match will be conducted under usual playing conditions. The non-offending team receives 3 premiership points with a 5-0 score and the offending team receives 1 premiership point with a 0-5 score. Teams who fail to attend a scheduled match or participate in a scratch match will be given 0 premiership points with a 0-5 score.

Timing Regulations

Once started, the clock does not stop during the half.

Senior matches are 2 x 20-minute halves with a 2-minute half time break.

Junior matches are 2 x 16 minutes with a 2-minute half time break.

Youth League matches are 2 x 18 minutes with 2-minute half time break.

Spectators in Futsal

All spectators present in the playing area at Senior Futsal matches must be a minimum of 12 years of age. Any persons under 12 years of age must remain in the foyer areas. Officials and staff may request proof of age and have the right to exempt a spectator if correct age cannot be proven.

If Duty staff believe that children removed from the playing area are not being suitably supervised, they have the right to ask a parent or guardian to remain in the foyer with the children.

Misconduct

A card may be issued without prior warning if the situation warrants the penalty and Centre Management staff may step onto the court at any stage to hold play, issue a warning or to apply a sanction.

If a player uses disrespectful or abusive language or gestures towards a referee or an opposition player, a yellow or red card may be given, depending on the nature of the offence. Cards may also be issued if aggressive contact is made off the ball (or repeatedly on-ball) between players from opposite teams.

Yellow cards may be given to players for incidents such as time wasting, dangerous play, language and un-sportsmanlike play. A player receiving a yellow card must return to their team bench for 5 minutes. The offending player may return to the court after 5 minutes have elapsed on the clock from the time of the yellow card. Therefore, a player receiving a yellow card at the 18 minute mark of a half may return to the court at the 3 minute mark of the next half. The referee will instruct the player when they can return to the court.

A player receiving a red card must leave the court immediately and stay off for the remainder of the match. A red card also excludes the player from participating for the same team at their next game (but not for a different team on a different night).

While a player is off the court for a yellow or red card another player may not substitute onto the court to replace the offending player.

If any person (player/spectator/coach etc) is ejected from the stadium then they will be ineligible to attend, as a minimum, their team's next scheduled match.

If a player receives a yellow card during a match, then the next card will be red. Yellow cards do not carry through to the next game. A player accumulating 3 yellow cards (or 1 red and 1 yellow) during the season will be ineligible to participate for that team at their next game. A fourth and final yellow card will result in a suspension for the remainder of the season or 12 competition rounds, whichever is longest. A player receiving two red cards (or 1 red and 2 yellows) in a season will be suspended for the rest of the season, or 12 competition rounds, whichever is longest, as will a team accumulating eight Yellow cards (or the equivalent in Red, with a Red card = 2 yellow) in a season. Staff will contact the player or Team Contact before the next match to advise of this. Yellow/Red cards can be awarded by match officials/staff after the final siren.

Please note games cancelled due to Hot Weather Policy or programmed BYES do not count towards the competition rounds missed due to suspensions. The additional week/s will be added to the length of the ban. Games cancelled due to forfeits (either by your team or opposition) will be included in the amount of competition rounds suspended. If the team makes Finals, these rounds will be included in the amount of competition rounds suspended. Teams not involved in Finals these rounds will be treated as programmed Byes and do not count towards competition rounds missed. The Program Coordinator will communicate any changes of the length of suspension to the Team Contact.

33. NETBALL SPECIFIC INFORMATION

Uniforms: Teams must wear tops of a uniform colour, and players must wear shorts, skirts or leggings. Compression garments are permitted if they are worn underneath shorts, skirt or leggings (they may be visible). Track pants are not permitted unless permission is given by Centre Management for medical or religious reasons. Singlet type tank tops (thin straps less than 2cm wide) are not permitted.

Scorers: Each team is to provide a scorer for their match. The scorer must arrive by the end of the first quarter and be present for the rest of the match. This scorer must be at least 12 years of age. The penalty for not having a scorer is 2 points being awarded to the opposition in a Junior game or 4 points in a Senior game, by the umpires, at quarter time.

In senior games where neither team has provided a scorer then each team shall surrender one player from the court to the score-bench, resulting in a six-on-six match. This player may be rotated. If a scorer arrives for either team before the commencement of the second quarter, then at the time of their arrival both teams may resume playing with a full side and the team providing the scorer shall be awarded 4 points. After the commencement of the second quarter the arrival of a scorer shall mean that both teams may resume playing with a full side, but no bonus points shall be awarded. If both teams agree, instead of taking 1 player each off the court, they can choose to keep the scoresheet down one end of the court with the GS/GK together being responsible to filling out the goals scored correctly.

Finals

Monday Junior Netball

Year 2 will play a regular match on presentation day

Year 3/4 & 5/6 will play grand finals and play-off games.

In the event of a draw after full time in finals, an extra period of five (5) minutes for all senior matches (four (4) minutes for Junior matches) will be played each way to determine a winner, with teams shooting in the same direction as in the last quarter of the match. Substitutions and positional changes are allowed at the start of the extra period, but not when changing ends.

If scores are still drawn at the end of the extra period, Junior matches will be declared a draw.

Senior teams shall play 'sudden death' until one team has a two (2) goal lead, shooting in the same direction as in the last half of overtime. Play does not stop before "sudden death, it is simply continued from the point of possession when the siren sounded at the end of extra time.

Technical Specifications

Seniors, Years 3-6 After School

Size 5 ball and 3.0 metre (10 feet) high rings.

Defend = 3ft, Possession time = 3 seconds

Stepping rule applies

Year 2 After School

Size 5 ball and 3.0 metre (10 feet) high rings.

Defend = 3ft, Possession time = 3 seconds

Stepping Rule = a few foot movements are allowed

'SA Centres' will provide a match ball for each game, but teams are required to bring their own warm-up ball should they wish to use one before their match.

Senior Mixed Netball teams must have a minimum of two (2) males and a maximum of four (4) males on the court at any one time.

Junior Netball teams can have a maximum of three (3) boys on court and they must line up in different zones (attack (GS or GA); mid (WA or C or WD); defence (GD or GK) of the court at the Centre pass, for example you cannot have boys playing GD & GK or GS & GA or C & WA/WD.

Lateness: The umpires will commence matches on time. Any team that has not paid their match fee and/or does not have five players ready to start the game at the first whistle will be penalised one goal per minute until they do. Mixed teams are required to follow the team registration requirements before a game starts (please see Technical Specifications). However, if at the end of the first quarter a team still does not have five players, they will then forfeit the match. Where possible a "scratch match" will then be played. Both teams are required to pay their full match fee and the match will be conducted under usual playing conditions. The non-offending team receives 3 premiership points with a 20-0 score (10-0 Juniors) and the offending team receives 1 premiership point with a 0-20 (0-10 Juniors) score. Teams who fail to attend a scheduled match or participate in a scratch match will be given 0 premiership points with a 0-20 score (0-10 Juniors).

Timing

After-School:

There will be four (4) eight (8) minute quarters. Quarter time & three-quarter time intervals will be one (1) minute. Half time interval will be two (2) minutes. **THE CLOCK DOES NOT STOP.**

Seniors:

There will be four (4) ten (10) minute quarters. Quarter time & three-quarter time intervals will be one (1) minute. Half time interval will be two (2) minutes. **THE CLOCK DOES NOT STOP.**

Misconduct:

A card may be issued without prior warning if the situation warrants the penalty and Centre Management staff may step onto the court at any stage to hold play, issue a warning or to apply a sanction.

If a player uses disrespectful or abusive language or gestures towards a umpire or an opposition player, a yellow or red card may be given, depending on the nature of the offence. Cards may also be issued if aggressive contact is made off the ball (or repeatedly on-ball) between players from opposite teams.

Yellow cards may be given to players for incidents such as time wasting, dangerous play, language and un-sportsmanlike play. A player receiving a yellow card must return to their team bench for 5 minutes. The offending player may return to the court after 5 minutes have elapsed on the clock from the time of the yellow card. Therefore, a player receiving a yellow card at the 8 minute mark of a quarter may return to the court at the 3 minute mark of the next quarter. The umpire will instruct the player when they can return to the court. Players who receive cards during a quarter will not be eligible to return to the court until the next centre pass after the 5 minutes has passed.

A player receiving a red card must leave the court immediately and stay off for the remainder of the match.

A red card also excludes the player from participating for the same team at their next game (but not for a different team on a different night).

While a player is off the court for a yellow or red card another player may not substitute onto the court to replace the offending player.

If any person (player/spectator/coach etc) is ejected from the stadium then they will be ineligible to attend, as a minimum, their team's next scheduled match.

If a player receives a yellow card during a match, then the next card will be red. Yellow cards do not carry through to the next game. A player accumulating 3 yellow cards (or 1 red and 1 yellow) during the season will be ineligible to participate for that team at their next game. A fourth and final yellow card will result in a suspension for the remainder of the season or 12 competition rounds, whichever is longest. A player receiving two red cards (or 1 red and 2 yellows) in a season will be suspended for the rest of the season, or 12 competition rounds, whichever is longest, as will a team accumulating eight Yellow cards (or the equivalent in Red, with a Red card = 2 yellow) in a season. Staff will contact the player or Team Contact before the next match to advise of this. Yellow/Red cards can be awarded by match officials/staff after the final siren.

Please note games cancelled due to Hot Weather Policy or programmed BYES do not count towards the competition rounds missed due to suspensions. The additional week/s will be added to the length of the ban. Games cancelled due to forfeits (either by your team or opposition) will be included in the amount of competition rounds suspended. If the team makes Finals, these rounds will be included in the amount of competition rounds suspended. Teams not involved in Finals these rounds will be treated as programmed Byes and do not count towards competition rounds missed. The Program Coordinator will communicate any changes of the length of suspension to the Team Contact.

34. VOLLEYBALL SPECIFIC INFORMATION

Uniform: Players should wear clothing and footwear appropriate for playing their sport.

Scorer: The officials will score all Volleyball matches, neither team is required to provide a scorer for the match.

Finals

All teams play on Finals Day, with one-week Finals Day.

All Mini Volleyball finals are timed, best-of-5 set matches.

In the event of a draw after full time in timed finals, play will resume from a 0:0 score line until one team has a two-point lead.

Lateness

The referee/supervisor will commence matches on time. Any team that has not paid their match fee and/or does not have the minimum number of 3 players ready to start the game after the official warm-up period will forfeit the first set. If after five minutes into game-time a team still does not have enough players, they will then forfeit the second set and after 10 minutes, they forfeit the game. Where possible a 'scratch match' will be played, with both teams to pay their full match fee. The non-offending team will receive a 3-0 win and the offending team will incur a 0-3 loss (1 premiership point). Teams who fail to attend a scheduled match or participate in a scratch match will be given 0 premiership points with a 0-3 score.

Timing: All matches are played as a best-of-five sets game, within the 40-minute timeslot.