

## How to Score an After-School Basketball game

Each team must provide one spectator as a scorer who will either fill in the scoresheet, or operate the electronic scoreboard. The team on the top half of the scoresheet is deemed to be “light” (or the “home” side), while the team in the bottom half is “dark” (or the away team).

### Goals:

A field goal (FG) scores the team 2 points as long as the shot is taken within the 3-point line (for our Tuesday/Thursday competitions, only regular FG count). Any shots taken outside of the 3-point line score 3 points for their team. After a successful score, the officials will confirm how many points were scored by either flicking the wrist down with two fingers extended, or with both hands extended overhead with three fingers on each hand.

Anytime a player scores it is marked against the player’s name/no with the corresponding numerical digit (eg. “2” for a FG “3” for a three-pointer. These scores are placed in the “First Half” column for the 1<sup>st</sup> half, and the “Second Half” for the 2<sup>nd</sup> half), but scorers also strike out the corresponding squares in the running total under the team.

TEAM: White

No.	Name	Fouls	First Half					Total	No.	Second Half					Total	Extra Time	Total	TOTAL
17	Hans Leito	1	2	3	4	5	2		2	2				4			6	
6	Georgia Holmes	1	2	3	4	5	2										2	
2	Hussien M.	1	2	3	4	5	2		2	2	2	2	2	9			13	
41	Sasha Nunn	1	2	3	4	5	2		2	2	2	2	2	9			12	
			1	2	3	4	5											
			1	2	3	4	5											
			1	2	3	4	5											
			1	2	3	4	5											
Bench Technical Fouls		1	2	3	4	5												
		Time Outs: 2 2					12	Time Outs: 1 2					21	Time Outs: 1		33		

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35
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If a field goal is scored by a team in the opposition’s basket, i.e. an “own goal”, it is recorded against the captain (or the first player) of the benefiting team.

### Free Throws:

An official will signal when a foul has occurred, and foul shots are to be taken; each goal scores the team 1 point. When a player is awarded a free throw, draw a box on the line for that player.

Second Half	Total
2	4
2 2 2 2	9
2 2 2 2	9

Free throws are marked with a line in the box if successful or left blank if missed. For example:

- None of 2 free throws successful
- 1 of 2 free throws successful /
- 2 of 2 free throws successful X

**Fouls:**

When a player commits a foul, the referee will indicate the number and team of the player responsible. Record the foul against the player by putting a line through one foul box. The scorer must notify the officials if a player's individual foul total reaches five (or six for our Tuesday Competition). Individual player fouls do not reset until the end of the game.

A running total of fouls for the team is kept on the left-hand side of the form, divided into separate halves. Record the fouling player's number next to the running total indicator for the corresponding half. The scorer must notify the officials if the total amount of fouls committed by a team for the half reaches eight.

1st Half	Team	2nd Half
11	1	11
13	2	11
1	3	11
4	4	11
5	5	11
6	6	11
7	7	11
8	8	11

  

TEAM: Gumnut Cottage		
No.	Name	Fouls
13	Tom West	1 2 3 4 5
11	Rebecca Duguid	1 2 3 4 5
8	Rebecca Miller	1 2 3 4 5
4	Elona Walker	1 2 3 4 5
12	Hannah	1 2 3 4 5
7	Fiona Waters	1 2 3 4 5
		1 2 3 4 5
		1 2 3 4 5
		1 2 3 4 5
	Bench/Technical Fouls	1 2 3 4 5

**Time Outs:**

Each team is entitled to four time out calls per game, with a maximum of 2 per half. When a coach calls a time out strike a line through one time out box against the relevant half.

	First Half	Total
5	2	2
5	2	2
5	2 2	4
5	2 2	4
5		
5		
5		
5		
5		
5	Time Outs: <del>2</del> <del>2</del>	12

**Second Half:**

NB: At half time the refs will close off the score sheet for the first half.

	First Half	Total
5	2	2
5	2	2
5	2 2	4
5	2 2	4
5		
5		
5		
5		
5		
5	Time Outs: <del>2</del> <del>2</del>	12

During the 2nd half scoring continues as described, however on the right-hand side of the form with personal and team fouls still recorded in the same place as the first half.

**Operating Electronic Score Board and Alternating Possession:**

**Clock:**

The referees will always operate the clock. In After-school Basketball comps the clock does not stop at any stage during the match, regardless of the score.

**Points Total:**

The scoreboard operator indicates points scored by each team. Confirm total points scored with the scorer after each score.

**Fouls Total:**

The scoreboard operator indicates fouls incurred by each team. Confirm total fouls incurred with the scorer after each foul.

**Scoring Anomalies:**

If a major problem becomes apparent, wait for the first dead ball situation (goal, side ball, etc) and seek the immediate assistance of the referee. In the case of a discrepancy at the end of a match, the score-sheet shall be taken as the official record, not the electronic score board. Both scorers are requested to work together to ensure accuracy on the both the sheet and the score board.